

CAREER DETAILS

Current Career: Previous Careers: Career Exits:

PERSONAL DETAILS

Birthplace: Age: Eye Colour: Weight: Hair Colour: Height:

Distinguishing Marks:

Star Sign: Religion:

CHARACTER PROFILE									
Main	WS	BS	S	T	Ag	Int	WP	Fe1	
Starting									
Advance									
Current									
Secondary	A	W	SB	ТВ	M	Mag	ΙP	FP	
Starting									
Advance									
Current									

WEAPONS

Weapon Name	Enc	Group	Damage	Range	Reload	Qualities

	•	1		1 1
		SK	ILLS	3
\checkmark	Skills (Characteristic)	+10%	+20%	Related Talents
	Animal Care (Int)		□	
	Charm (Fel)		_	
	Command (Fel)		_	
	Concealment (Ag)			
	Consume Alcohol (T)			
	Disguise (Fel)			
	Drive (S)		□	
	Evaluate (Int)		□	
	Gamble (Int)			
	Gossip (Fel)		_	
	Haggle (Fel)		_	
	Intimidate (S)			
	Outdoor Survival (Int)_		_	
	Perception (Int)		□	
	Ride (Ag)		□	
	Row (S)		□	
	Scale Sheer Surface (S)		□	
	Search (Int)		□	
	Silent Move (Ag)		□	
	Swim (S)			
			□	
			□	
			□	
			□	
			_	
		□		

Player: Game Master: Campaign:

Year:

EXPERIENCE POINTS

Current: Total:

COMBAT MOVEMENT

Move/Disengage: Charge Attack: Run:

ARMOUR

Armour Type: Armour Points:

Armour Type (Advanced) Enc Locations Covered AP

ARMOUR POINTS

 Head:
 Right Arm:
 Left Arm:

 01-15
 16-35
 36-55

 Body:
 Right Leg:
 Left Leg:

 56-80
 81-90
 91-00

WOUNDS & INSANITY



TRAPPINGS

	MONEI			
Gold Croguns	Silger Shillings	Rrass Per		

Gold Crowns: Silver Shillings: Brass Pennies: (gc) (s) (p)

TALENTS

Talent Description

ACTION SUMMARY									
Basic	Түре	Basic	Түре	Advanced	Түре	Advanced	Түре		
Aim	Half	Reload	Varies	All Out Attack	Full	Jump/Leap	Full		
Cast	Varies	Stand/Mount	Half	Defensive Stance	Full	Manoeuvre	Half		
Charge	Full	Standard Attack	Half	Delay	Half	Parrying Stance	Half		
Disengage	Full	Swift Attack	Full	Feint	Half	Run	Full		
Move	Half	Use a Skill	Varies	Guarded Attack	Full				
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