

SOLIPSIST



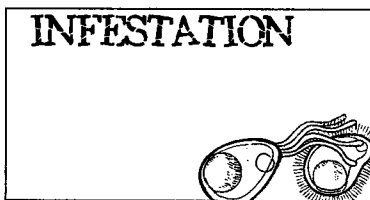
OBSESSIONS

Obsession	score	Ticks	Un-ticks
I can cast out evil spirits	3		
I will prove that ghosts exist	2		
I want the world to know my name	1		
I will give my father's spirit peace	2		
I will undo all the Devil's works	1		

VISION
I am the world's greatest paranormal expert, proving that ghosts exist, helping the dead and banishing the evil spirits that torment mankind.

LIMITATIONS

Limitation	score	Ticks	Un-ticks
All proofs of Ghosts are hoaxes	2		
I am afraid of mortality	1		
My rivals discredit me	2		
I wonder if I am mad	2		
My ill mother needs me	2		



Character Generation

1. Vision
2. Five Obsessions (9 pts)
3. Five Limitations (9 pts)
4. Infestation (5), Tears (0)

Changing Reality: Difficulty: 3 (or 5); Contradictions: +1 or +2;

Shadow Tokens: +2 each; +Shadow Strength if opposing directly;
Reduce by Obsessions; Increase by Limitations; Spend Infestation.
+ve Fail (Tick Lim., Unticks?, Taint?), 0 Perfect (Tick Obs., player narrates),
-ve Overshoot (Tick Obs., gain Tear, gain Infestation, Shadow twists?)

tarot cards, divining glass



SUMMARY OF PLAY

Character Creation

1. Write a Vision about your ideal world.
2. Choose 5 Obsessions and split 9 points between them.
3. Choose 5 Limitations and split 9 points between them.
4. Begin play with 5 Infestation (Tokens).

Scenes

1. In the initial scene the GM narrates the opening of the story then...
2. The narrator introduces each subsequent scene (based on previous scenes).
3. Players can act as they wish without Changing Reality, so long as the GM agrees and they like the GM's answers.
4. Or players can Change Reality to make things as they wish and end the scene.
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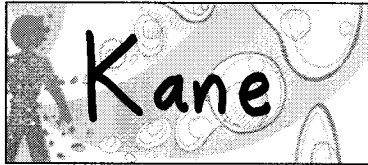
Changing Reality

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2. The GM calculates the difficulty...
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 - iv. +2 per Token if the GM chooses to spend Shadow Tokens,
 - v. + Shadow Strength if opposing the Shadow directly.
3. Reduce the difficulty by your relevant Obsessions.
4. Increase the difficulty by your relevant Limitations.
5. If the result is not 0, optionally spend Infestation to bring it closer.
6. Narrate the result.
 - i. If equal to 0 you narrate a perfect result.
 - ii. If above 0 the GM narrates your failure.
 - iii. If below 0 the GM narrates your excessive success.
 - iv. Optionally, if below 0 the GM can spend 1 Shadow Token to twist it.
7. If you succeeded Tick each Obsession used. If you fail Tick each Limitation used. If the Shadow made you fail gain Un-ticks and Shadow taint. If you overshoot gain a Tear, and Infestation equal to the value below 0.

Grounding

1. Between stories a player can ground themselves.
2. Use Infestation to remove traits and Tears, or to gain new traits.
3. Narrate a scene where you attach to a Limitation to do the same.

SOLIPSIST



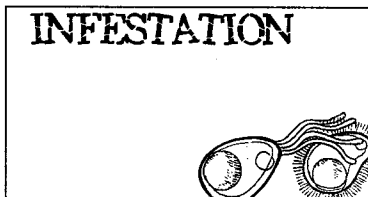
OBSSESSIONS

Obsession	score	Ticks	Un-ticks
I want to be King	3		
I want to be loved by women	2		
I will rule an army	2		
I want people to fear me	1		
I will tell others what to do	1		

VISION
 I am the Crimson King of the world, served by soldiers and loved by women. All the nations of the world tremble before my armies.

LIMITATIONS

Limitation	score	Ticks	Un-ticks
No one ever listens to me	3		
I can't stand to see people hurt	1		
No one is in control	3		
I never go anywhere interesting	1		
I am needed at the school	1		



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Army of miniatures, school caretaker, violent dreams



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3. Reduce the difficulty by your relevant Obsessions.
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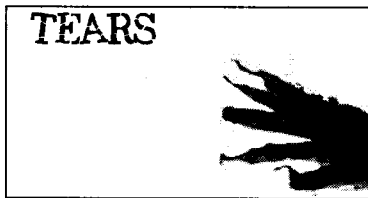
Grounding

1. Between stories a player can ground themselves.
2. Use Infestation to remove traits and Tears, or to gain new traits.
3. Narrate a scene where you attach to a Limitation to do the same.

SOLIPSIST



VISION
 I am the organizer in charge of people's lives. With my control every one is content, everyone is happy, everyone is orderly and quiet. The world is like a well oiled machine because of me.



OBSESSIONS

Obsession	score	Ticks	Un-ticks
I want the world to be organized	2		
I want everyone to be happy	1		
I want peace and quiet	2		
I want people to listen to me	2		
I want people to be part of the machine	2		

LIMITATIONS

Limitation	score	Ticks	Un-ticks
No one can tell me what to do	2		
I am afraid of the machine	3		
I can't remember being really happy	1		
I trust the clock more than myself	1		
I just want to be on my own	2		

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grey suit, always carries a diary, balding



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1. Write a Vision about your ideal world.
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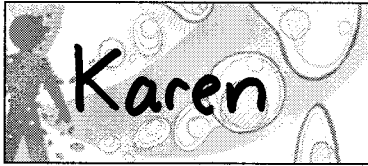
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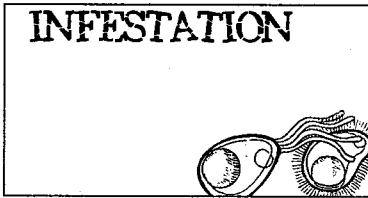
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SOULPACT



VISION
 I am the most beautiful person in the world, a perfect 10. My face is on every magazine cover and every statue. I am an inspiration.



OBSSESSIONS

Obsession	score	Ticks	Un-ticks
I want to be beautiful	4		
I want to be recognized	1		
I want to bring peace	2		
I want to be perfect	1		
I want to see pictures of myself	1		

LIMITATIONS

Limitation	score	Ticks	Un-ticks
I'm ugly	4		
Beauty outside can't hide the scars inside	1		
I don't know what to say to people	1		
My sister is more beautiful than me	2		
I get easily flustered	1		

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mousey hair, beauty magazines



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SOLIPSIST



OBSSESSIONS

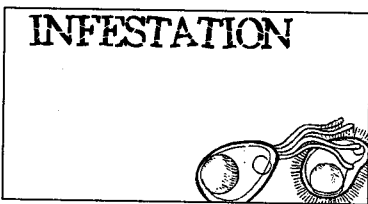
Obsession	score	Ticks	Un-ticks
I want to be well	4		
I want an end to disease	1		
I want to help other people on their way	2		
I never want to see death	1		
I want a world without age	1		

VISION

My vision is of a world where there is no pain, or disease, or injury, where everyone lives in perfect health until the age of 34, and then passes on in perfect peace to a new cycle. In this world I am the most pain free of all, who helps others on their way.

LIMITATIONS

Limitation	score	Ticks	Un-ticks
The pain is my punishment	3		
I need to look after my sick mother	2		
I can't stand the pain any longer	1		
Old people are too selfish to die	2		
I can't kill anyone else like I killed my father	1		



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painkillers, aches and pains



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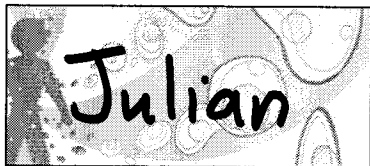
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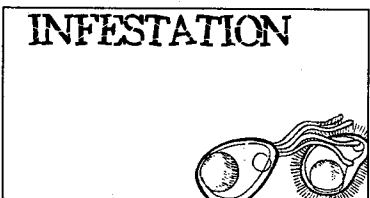
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SUBJECT



VISION
 I am the world's greatest treasure hunter, finding magical treasures in ancient ruins, fighting monsters and shooting the bad guys. The Nazis from Brazil are always after me, but will never stop me.



OBSESSIONS

Obsession	score	Ticks	Un-ticks
I want to find treasure	3		
I want to find magical things	1		
I want to beat the Brazilian Nazis	2		
I hit whatever I shoot at	1		
I want to explore ruins	2		

LIMITATIONS

Limitation	score	Ticks	Un-ticks
I've never been anywhere interesting	2		
I work all the time in my boring job	2		
I'm unfit	1		
Everything interesting has already been done	3		
I'm too old to change	1		

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Indiana Jones hat,



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